Midterm Exam 1

- Fill in your name:
- This exam is open book and open notes.
- The exam is 80 minutes and worth 100 points.
- Show all your work.

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1. **Short Answer** (10 points)

   (a) What are pseudo instructions and what are they used for? Give two examples.

   (b) When should you not use global variables? When must you use global variables? Be sure to explain your answer.
2. **Assembly Code** (40 points)

Consider the following assembly code. You may assume that the subroutine `OUTSTR` when called sends the string whose address is stored in the global variable `CSTR` to a serial output device. You may also assume that this subroutine is located at the address $E200$. Note that PORTC bit 7 is an input.

```
org $0000 org $E000
PORTC equ $1003 MAIN lds #$00FF
CSTR rmb 2 ldx IS
org $B600 LOOP ldy OUTP,X
OUTP equ 0 sty CSTR
Next0 equ 2 jsr OUTSTR
Next1 equ 4 ldaa PORTC
ODD fcc ‘odd’, bita #$80
EVEN fcc ‘even’, bpl IS0
IS fdb SE IS1 ldx Next1,X
SE fdb EVEN IS0 ldx Next0,X
fbd SO bra LOOP
SO fdb ODD org $FFFE
fbd SO fdb MAIN
fbd SE
```

(a) What does this program do?

(b) Assemble this code into object code. Fill in your answer using the memory table below. Add a solid line at the end of each line of code above to facilitate grading.
3. **Interrupts** (50 points)

In this problem, you are to design a simple interface to a single switch. In this interface, we wish for the STAF bit to get set each time the switch changes from being open to closed or from closed to open. We also want there to be a high pulse on STRB each time the switch changes state. You may assume that the switch starts in the open state which produces 5V. Your solution should use interrupts. Assume that a ROM is not available, so you must use pseudo vectors (see Table 4.8 on page 226 of the text). Be sure to show how the pseudo vectors are setup in your answer.

(a) Draw a schematic for your design.

(b) Show bit by bit your choice for the parallel I/O control register’s initial value.
(c) Show the ritual that is called by the main program.

(d) Show the interrupt handler that is called when the switch changes state. You do not need to write the main program as the interrupt handler should do everything specified anyway.